Legal War Rules:

1. Legal Wars are open at the 3rd, 6th, and 9th level
2. You may choose to engage simultaneously in a legal war with other players for issues ranging from patent infringements to other business ethics issues like bribery and corruption.
3. The Legal Wars Card Deck encompasses issues for all Product Lines Types.
4. You may blindly pick one card or more cards from the Legal Wars Card Deck.
5. Picked cards may only be served to other teams blindly with Product Lines or Industry that match the card picked.
6. You must respond to a suit to indicate an intent to mediate, to file a motion to dismiss or to accept a default judgement.
7. You may change your preliminary response any time prior to settling.
8. You must settle any legal suits served after 3 levels of receipt.
9. Damages are calculated by multiplying the value of the card times the corresponding Product Lines affected of the recipient.
10. Unmatched cards will be settled commensurate with the card value times the corresponding Products Lines of the picking player.
11. The picking player is only subjected to the face value of the card if he or she does not carry the Product Line
12. Players involved in a merger or partnership cannot wage war against each other

New Ideas:

1. Can only pick a card at levels 3, 6, 9, but can serve it at any level (Priority B)
2. Additional penalties for teams who falsely sue other teams?
   1. Other team can sue your team for defamation (Priority B)
   2. Give other team a free lifetime pass?

Questions:

1. How do you prevent joint attack ? All the teams attacking only one team
2. What is alleged level in the file the complaint section in the legal tab ?
3. How do you select a card to file a complaint ?
4. In the respond to complaint section , there is value:Is it the total value of the lawsuit ? or it is the value of the card only ?

Loopholes / Comments: